



Dread-Narrate Teacher Tool

[Guide]

[Abstract](#)

This document contains a full description of the teacher tool app and instructions on how to use the app.



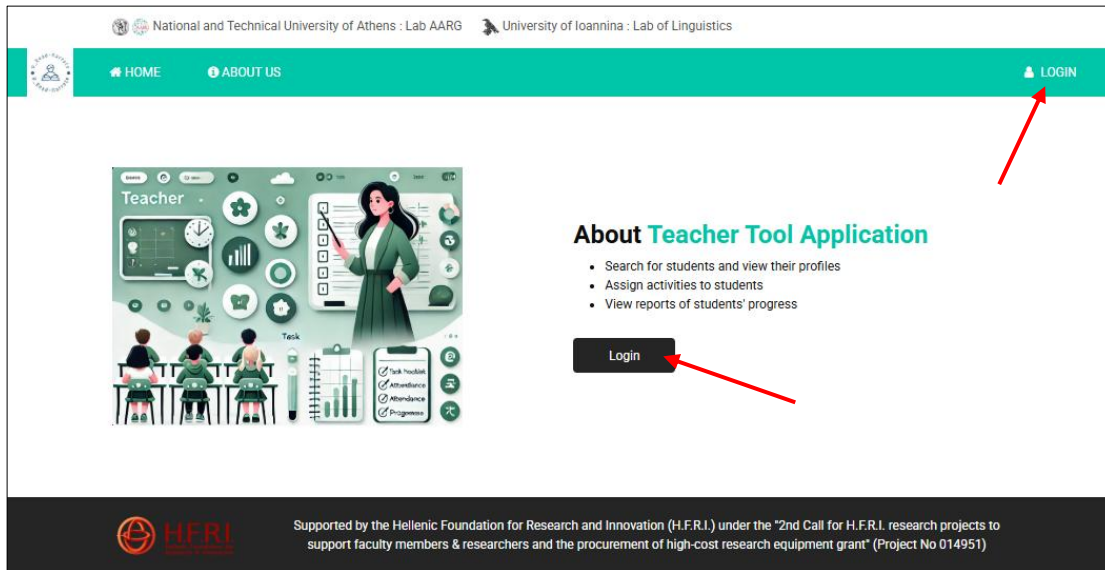
Table of Contents

1. Access Application	2
2. Search (and View).....	3
2.1 Search students	3
2.2 View student's details	4
3. Assignments	4
3.1 View Assigned Groups	4
3.2 Create assignments	5
1. Select model.....	5
2. Select students.....	6
3. Select activities.....	6
4. Review activities/ Complete group	8
3.3 View and edit the group by pressing on 	9
1. Edit comment.....	9
2. Edit group activities.....	9
3. Edit students' assignments	10
3.4 Delete the group	10

1. Access Application

The application is available at the following address <https://dread-narrate.gr/narrate-teacher-tools/>. Alternatively, you can find a link to the Game application through the main page of the project, at <https://dread-narrate.gr/> at the tab Applications.

To log into the application, credentials of the teacher account should be provided from the administrator users to the teachers.



On the landing page (as you can see above), it is possible to log in through the available buttons. By pressing the 'Login' button, the user is redirected to the 'Keycloak' secure page to pass the credentials.

If the user is not a teacher (not a valid role), then they do not have access to the application. If the user passes valid credentials and has an account with a teacher role, then they will be successfully logged in and redirected to the "Home" page where their account details are displayed (as below).

User account details

Username	
Email	
First Name	
Last Name	

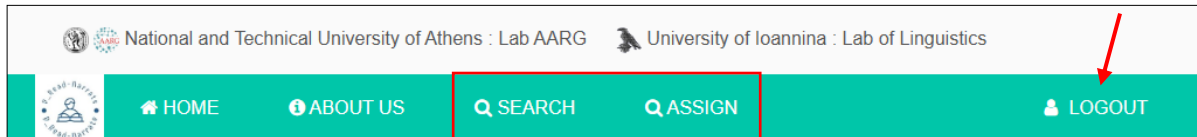
DREAD NARRATE REALM

Sign in to your account

Username	teacher_1
Password	*****
Sign In	

The logged-in user at the end of each session should log out from the application. To do so he can press the 'Logout' button, which is located in the top right. Also, from the top menu, there are two tools available.

- **Search:** a tool to search users
- **Assign:** a wizard to assign activities to students



2. Search (and View)

2.1 Search students

The search tool provides a way to search and view students. To search for students there are some available filter criteria.

Username

Class

Model

SEARCH

- **Username:** The username filter can receive any text from the user. The students' usernames in the result table will contain the given text in their usernames (partially or fully).

- **Class:** The class filter provides a drop-down list with all the available classes of the logged-in teacher. The result table will contain only students in the selected class. The default value is '-', where students from all classes will be shown in the result table.

Class

-

class1

class2

Model

-

Greek Single Language

Greek Double Language

- **Model:** The model filter provides a drop-down list with all the available linguistic models. The result table will contain only students in the selected model. The default value is '-'.

An example of a generic search:

USERNAME	EMAIL	LAST NAME	FIRST NAME	ROLE	TEACHER ID	CLASS	MODEL	BOOK 2	BOOK 3	ACTIONS
student1	test@test.gr	Student	Student	STUDENT	teacher_0	class1	GR_DL	20.0/45		
student10	test@test.gr	Student	Student	STUDENT	teacher_0	class2	GR_DL			
student11	test@test.gr	Student	Student	STUDENT	teacher_0	class2	GR_SL			

Each line represents a user with some basic information to help the teacher overview them. The columns 'Book 2' and 'Book 3' correspond to the student's scores in the Assessment process (Screening). The image

under the 'Actions' column (at the right side of each line) gives the option to the user to view the account details (👁).

2.2 View student's details

Teachers can overview the details of a student's account, by pressing the 👁 button in the search table.

student1 account details

Username	student1
Email	test@test.gr
First Name	Student
Last Name	Student
Created Timestamp	2025-02-26T15:13:22.566
Role	STUDENT
Profile	student1_GR_DL
Admin	ntua_admin
Teacher	teacher_0
Class	class1

3. Assignments

The "assign" tool provides a way to create and view assignments.

- Each **Activity** refers to a distinct mini-game for a specific linguistic feature.
 - Activities are marked as **completed** if the student has ended the mini-game (either successfully or not)
- Each **Assignment** refers to a set of activities assigned to a specific student (and specific student's profile).
 - Assignments are marked as **completed** if the corresponding student has completed all the assignment's activities.
- Each **Group** refers to a set of assignments (usually, all assignments in a group contain the same set of activities). Each assignment in the group corresponds to a distinct student.
 - Groups are marked **completed** if all students have completed their corresponding assignment.

3.1 View Assigned Groups

To search for the assigned groups there are some available filter criteria.

Model

- ▾

Completed

All ▾

FILTER

- Model: The model filter provides a drop-down list with all the available linguistic models. The result table will contain only assigned groups in the selected model. The default value is '-'.

Model

- ▾

Greek Single Language

Greek Double Language

Completed

All ▴

All

Yes

No

- Completed: The result table will contain only assigned groups whose "completed" status corresponds to the selection. The default value is 'Yes'.

An example of a generic search:

CREATE NEW GROUP				
GROUP ID	COMMENT	COMPLETED	MODEL	ACTIONS
11	Group of activities on Morphology 1 for Single Language Model		GR_SL	
12	Group of activities on Morphology 1 for Double Language Model		GR_DL	 
13	Group of activities on Morphology 2 for SL		GR_SL	 

Each line represents a group with some basic information to help the teacher overview them.

The circle under “COMPLETED” is either full () , when **all assignments** of the group are completed, or empty () .

From this page, the user can do the following actions:

- 1) Create a new group

The two images under the ‘Actions’ column (at the right side of each line) give two options to the user for a specific group:

- 2)  View and edit the group’s details
- 3)  Delete the group

3.2 Create assignments

After pressing the “CREATE NEW GROUP” button, the following steps are followed:

1. Select model

Step 1: Select Model (SL - Single Language OR DL- Double Language).
In the next steps you will assign activities to the students that belong to the selected model.

Choose Model

Greek Single Language 

NEXT

On this page, the teacher should select the model of the group, i.e. select from Single Language(SL) or Double Language (DL).



2. Select students

Class

^
v

FILTER

☐ ASSIGN	USERNAME	EMAIL	LAST NAME	FIRST NAME	CLASS
☐	student11	test@test.gr	Student	Student	class2
☐	student12	test@test.gr	Student	Student	class2
☐	student13	test@test.gr	Student	Student	class2
☐	student14	test@test.gr	Student	Student	class2
☒	student3	test@test.gr	Student	Student	class1
☒	student4	test@test.gr	Student	Student	class1
☒	student5	test@test.gr	Student	Student	class1
☐	student6	test@test.gr	Student	Student	class1
☐	student7	test@test.gr	Student	Student	class1
☐	student8	test@test.gr	Student	Student	class1

SELECT STUDENTS

On this page, **only students of the selected model** are listed, and the teacher can select which of them will be added to the group. **At least one student** should be selected to proceed.

By pressing the “Assign” button, the user can select/deselect all students.

Additionally, the logged-in teacher can filter their students based on the “class” filter on top of the screen.

Class

^
v

-

class1

class2

3. Select activities

To select which activity to add to the group, the user can filter them based on the linguistic features.

Select model cluster node:

-

Select model subgroup:

-

Select model feature:

-

FILTER

Three levels of filtering are provided:



Select model cluster node:

Mорφολογία (diff-1)

Mорφολογία (diff-1)

Mорφολογία (diff-2)

Mорφολογία (diff-3)

Mорφολογία (diff-4)

Φωνολογία (diff-1)

Φωνολογία (diff-2)

Φωνολογία (diff-3)

Φωνολογία (diff-4)

Σύνταξη (diff-1)

Σύνταξη (diff-2)

Σύνταξη (diff-3)

Σύνταξη (diff-4)

The first level of filtering concerns the linguistic level (Morphology, Phonology, and Syntax) together with the difficulty (1-4). If any of them are selected, then only the corresponding activities will be listed. The default selection is “-”, where the teacher can view all the activities.

The second level of filtering concerns the subcategory of each linguistic level and gets activated* only if the corresponding linguistic level is selected on the first level. The default selection is “-”, where the teacher can view all the activities of the selected Linguistic Level.

Select model cluster node:

Σύνταξη (diff-2)

Select model subgroup:

-

Συμπληρωματικές προτάσεις

Λειτουργικές λέξεις

Παθητική Φωνή

Select model cluster node:

Mорφολογία (diff-1)

Select model subgroup:

Κλιτικά επιθέματα

Select model feature:

-

Κατάληξη: -ος

Κατάληξη: -ας

Κατάληξη: -ης

Κατάληξη: -α

Κατάληξη: -η

Κατάληξη: -ο

Κατάληξη: -ι

Finally, the third level of filtering concerns each linguistic feature and gets activated* if the teacher has made a specific selection in the first two levels. Again, the default selection is “-”.

*: By “activated”, we mean that the teacher can select from choices other than “-” (which means all).

An example of the activities table, based on a specific filtering:

Select model cluster node:

Mорφολογία (diff-1)

Select model subgroup:

Κλιτικά επιθέματα

Select model feature:

Κατάληξη: -ος

FILTER

ADD SELECTED ACTIVITY

ASSIGN	FEATURE ID	ACTIVITY ID	CLUSTER NODE	CATEGORY	DESCRIPTION	GAME NAME	ACTIVITY DIFFICULTY	INPUT TYPE	QUESTION	MODEL ID
☒	156	673	Mорφολογία (diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -ος	MAGIC_MAZE	2	words	Διάλεξε μόνο ουσιαστικά ενικού αριθμού, όπως οι λέξεις άνθρωπος, μαθητής, πόρτα, δέντρο.	GR_SL
☐	156	681	Mорφολογία (diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -ος	CAVE_BRIDGE	1	suffix-options	Διάλεξε τη σωστή κατάληξη για να φτιάξεις τη λέξη <targetWord>.	GR_SL

By selecting an activity and pressing the button “ADD SELECTED ACTIVITY”, the user can add an activity to the group.



4. Review activities/ Complete group

Table of added activities										
FEATURE ID	ACTIVITY ID	CLUSTER NODE	CATEGORY	DESCRIPTION	GAME NAME	ACTIVITY DIFFICULTY	INPUT TYPE	QUESTION	MODEL ID	DELETE
156	673	Μορφολογία (Diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -ος	MAGIC_MAZE	2	words	Διάλεξε μόνο ουσιαστικά ενικού αριθμού, όπως οι λέξεις άνθρωπος, μαθητής, πόρτα, δέντρο.	GR_SL	

ADD NEW ACTIVITY

CREATE GROUP

In the final page, the user can:

- 1) review all activities of the group
- 2) delete any one of them by pressing on ,
- 3) add a new activity to the group, which will redirect them to the “select-activity” page we reviewed in step (3)
- 4) add a comment for the group (to be able to distinguish them),
- 5) create the group.

3.3 View and edit the group by pressing on

By pressing the  button for a specific group, the user will be redirected to a new page where they can view and edit the group.

Comments:

Group of activities on Morphology 1 for Double Language Model

Save

COMPLETED	ASSIGNED TO EVERYONE	FEATURE ID	ACTIVITY ID	CLUSTER NODE	CATEGORY	DESCRIPTION	GAME NAME	ACTIVITY DIFFICULTY	ACTIONS
		156	677	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -ος	MAGIC_MAZE	2	
		158	686	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -ης	CAVE_BRIDGE	1	
		159	679	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -α	MAGIC_MAZE	2	
									

ACTIVITIES BY STUDENT



 student1  

 student10  

 student2  

 student9  

1. Edit comment

On top of the page, the user can edit the comment of the group by editing the text and pressing “Save”.

2. Edit group activities

Right below, there is a table of the group’s activities.

COMPLETED	ASSIGNED TO EVERYONE	FEATURE ID	ACTIVITY ID	CLUSTER NODE	CATEGORY	DESCRIPTION	GAME NAME	ACTIVITY DIFFICULTY	ACTIONS
		156	677	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -ος	MAGIC_MAZE	2	
		158	686	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -ης	CAVE_BRIDGE	1	
		159	679	Μορφολογία (diff. 1)	Κλιτικά επιθήματα	Κατάληξη: -α	MAGIC_MAZE	2	
									

Each line contains information about a specific activity. For the column “COMPLETED”, the full circle  indicates that the specific activity has been completed by all students that have the activity, the half-empty circle  indicates that the activity has been completed by some of the students (but not all), whilst the empty circle  indicates that the activity has been completed by no one. For the column “ASSIGNED THE EVERYONE”, the same conditions hold, with the full circle  indicating that the activity is assigned to all students of the group.

With the  button, the teacher can delete the corresponding activity **only from the students that haven’t completed it yet**. The  button is only available for activities that are not fully completed yet.



With the  button, the teacher will be redirected to the “select activity” page where they can add a new activity to the group, which will be assigned to all students in the group. The  button is only available if **no student has completed their assignment**.

3. Edit students' assignments

ACTIVITIES BY STUDENT								
☐	student1							
COMPLETED	FEATURE ID	ACTIVITY ID	CLUSTER NODE	CATEGORY	DESCRIPTION	GAME NAME	ACTIVITY DIFFICULTY	ACTIONS
☒	156	677	Μορφολογία (diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -ος	MAGIC_MAZE	2	
☐	158	686	Μορφολογία (diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -ης	CAVE_BRIDGE	1	
☐	159	679	Μορφολογία (diff. 1)	Κλιτικά επιθέματα	Κατάληξη: -α	MAGIC_MAZE	2	
☐	student10							
☐	student2							
☐	student9							

By pressing the  button the teacher will be redirected to the “select students” page, where they can add students to the group. The added students will be assigned all activities of the group. The  button is available only if **no student has completed their assignment**.

With the  button, the teacher can delete the corresponding activity, **only from the specific student**. The  button is only available for activities that are not completed yet. If all activities are deleted, then also the student is removed from the group.

With the  button, the teacher can remove the corresponding student from the group. **Only their incomplete activities are removed**. If the student has completed activities, then by deleting the incomplete ones, the student's assignment will appear completed. The  button is only available for students who have not completed their activities yet. If all students are removed from the group, then the group gets deleted.

3.4 Delete the group

CREATE NEW GROUP				
GROUP ID	COMMENT	COMPLETED	MODEL	ACTIONS
11	Group of activities on Morphology 1 for Single Language Model	☒	GR_SL	
12	Group of activities on Morphology 1 for Double Language Model	☐	GR_DL	 
13	Group of activities on Morphology 2 for SL	☐	GR_SL	 

With the  button, the teacher can delete the whole group. **Only their incomplete activities are removed**. If the students of the group have completed activities, then by deleting the incomplete ones, the students' assignments will appear completed. Therefore, the whole group will appear completed. The  button is only available for groups that are not fully completed yet.